

コヒックス 月刊 ~ 月刊

MIX

ミックス

あだち充

SHUNICHI ADRACHI PRESENTS

元祖
初陣!
新刊

THE FIRST STEP
IN THE LEGEND OF
JAPAN'S STRONGEST
BROTHERS.

THE
NATIONAL
ARTS
SCHOOL
BASKETBALL
FACULTY.

ALUMNI
ASSOCIATION.

IN THESE
HALLS OF FAME
IT CARRIED THE
NAME.

THE
PROUD
MEMPHIS
ACADEMY.

MEISEI HIGH SCHOOL

AND
FACING THEM,



AS SUCH,
THEY
PRACTICE
DARE



SHOULD
BE A
SIMPLY
MATTER.





TEAM	一	二	三	四	五	六
TOUSHUU	4	1	0			
MEISEI	0	0				

BOTTOM OF
THE 3RD
AND IT'S
THE PROUD
MEISEI
ACADEMY'S
TURN
AT BAT.



NUMBER 12,
PITCHER,
KACHIBANA
TOSHIKA
CHIE MEGUO.

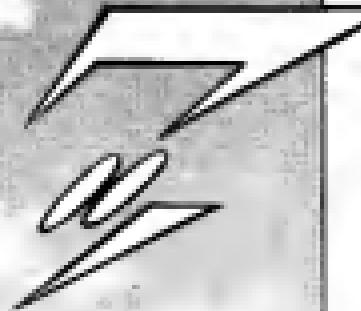
ALL FOR
HIS CUTE
LITTLE
SISTER.

CAUSE A
SOUTHPAW
EVEN THE
PROS ARE
ON THE
LOOKOUT
FOR HIS
PITCHING.

NUMBER 13,
CATCHER,
KACHIBANA
SHOGOJIRO
CHIE MEGUO.

NOT A
SINGLE
DIRECT HIT
SO FAR...

THREE
PITCHES,
THREE
STRIKES
AGAIN!



MAKE HIM
THROW AT
LEAST 4
PITCHES.

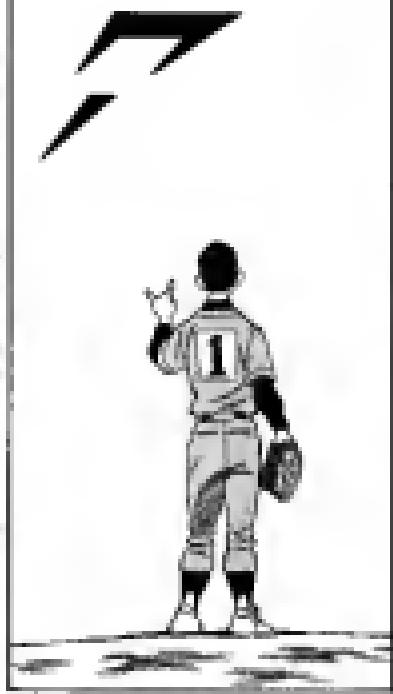
YOU





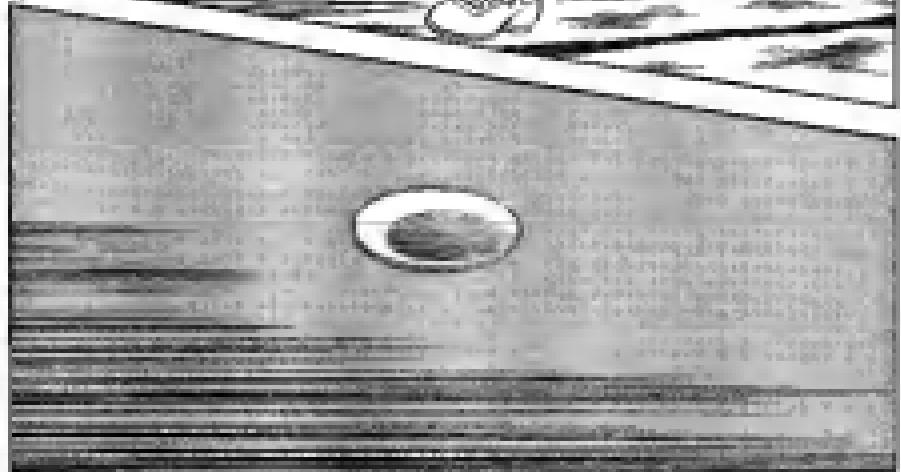
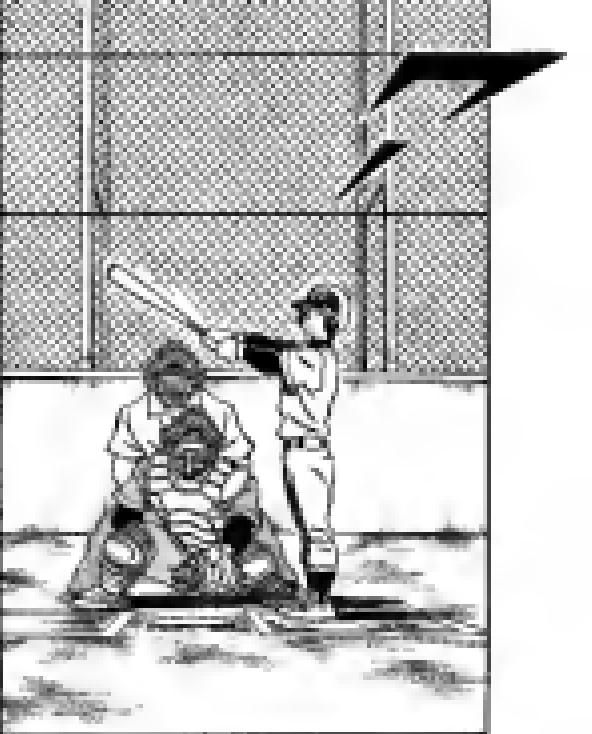






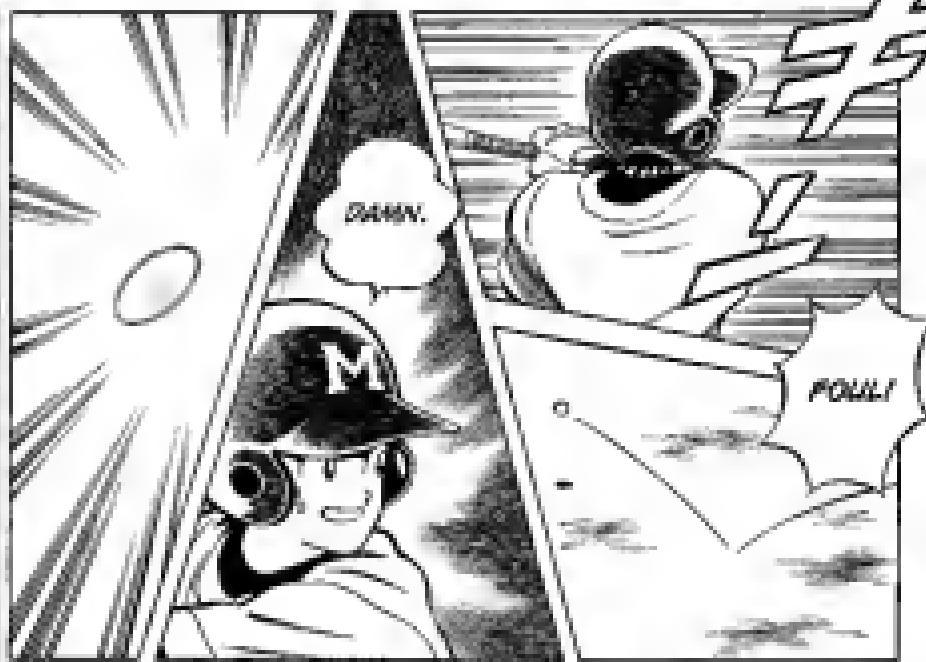
THAT WAS THE FIRST TIME THAT LAST YEAR GARY HIT A PITCH BUT HE STILL HIT IT



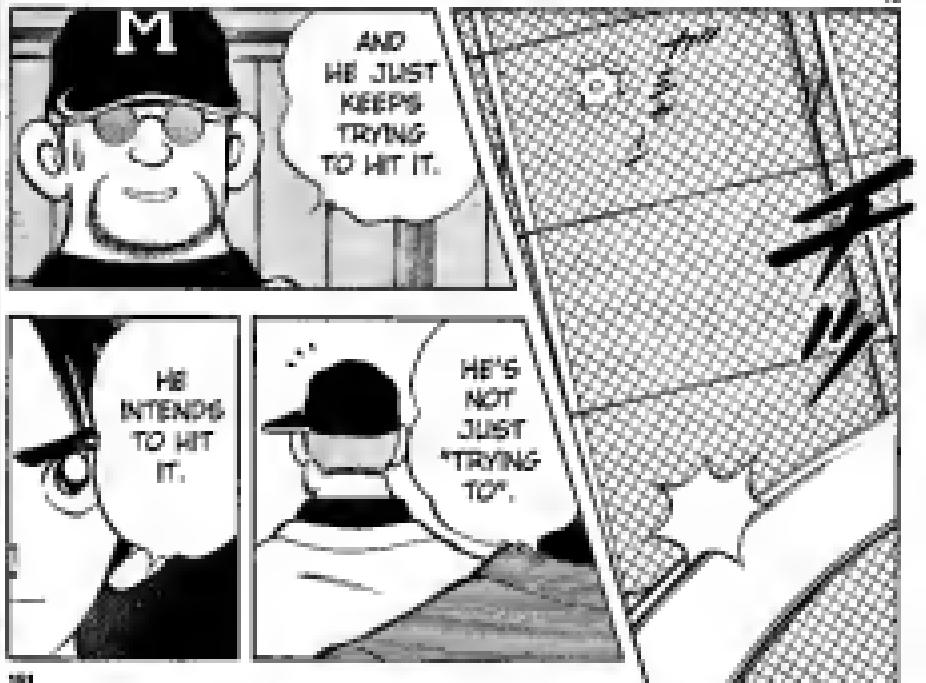








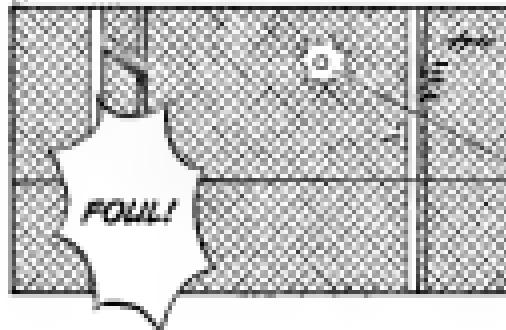
12

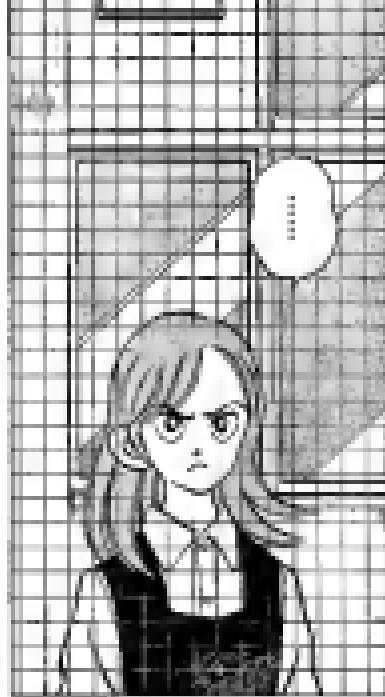




シード・クロウド・アーマー
アーマー・クラウド・シード

シード・クロウド・アーマー
アーマー・クラウド・シード

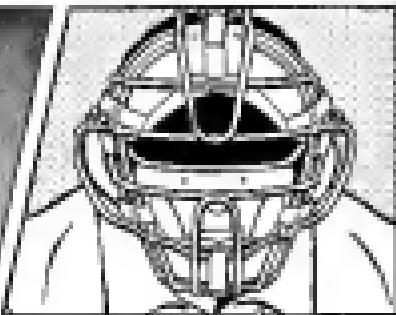






一 勝利の喜びを、笑顔で表現する。二 うれしさ・達成感を表現する。三 楽しみや興奮を表現する。







SHO AT THE END OF THE 3RD INNING...

TEAM	—	—	—	四
TOUSHUU	4	1	0	
MEISEI	0	0	0	

I SHOULD ALSO PULL OUT THE REGULARS BEFORE THEY RUIN THE GAME.

THAT'S
ENOUGH
SERVICE
WANT FOR
TO REST THEM.
WHAT?



YOUR
ONLY
SEEN

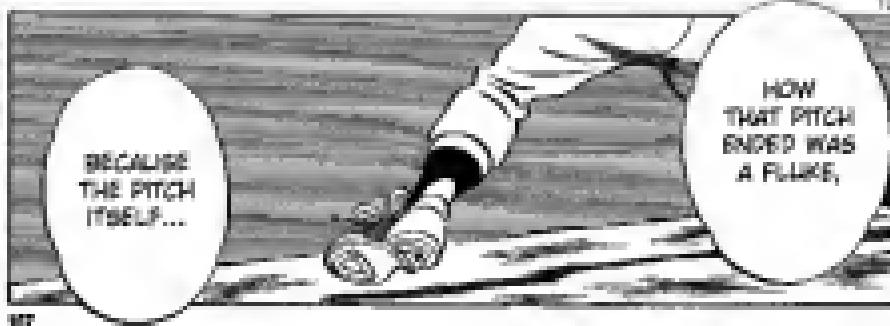


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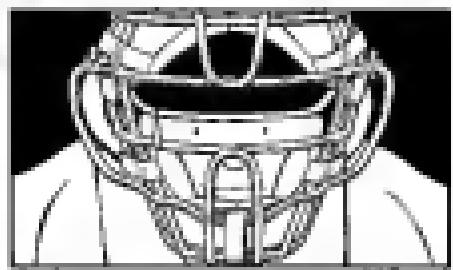


BECAUSE
THE PITCH
IS NEW

**HOW
THAT PITCH
ENDED WAS
A FLIKE.**

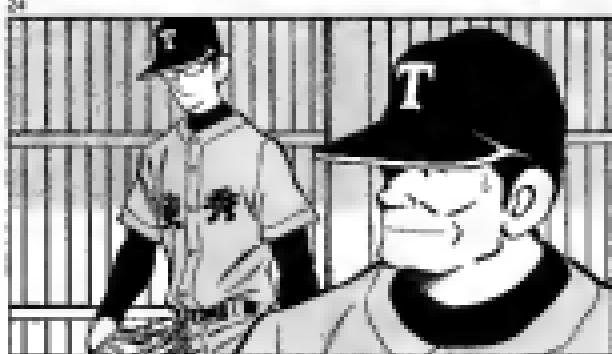
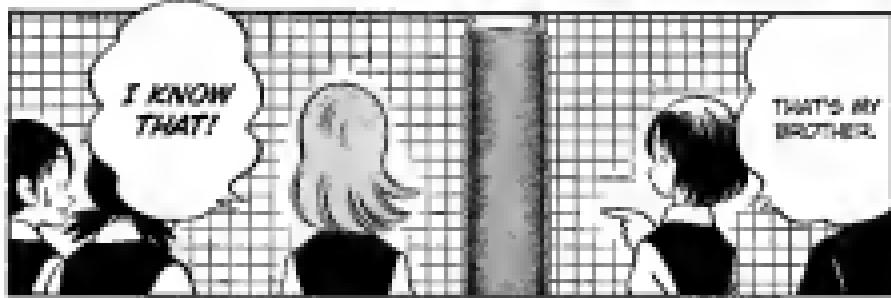
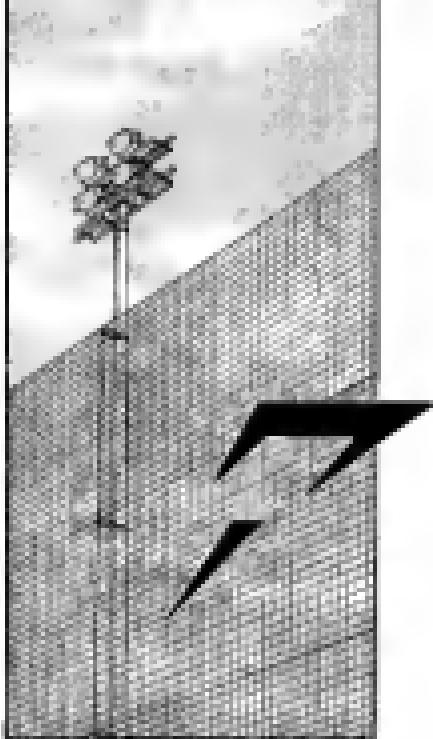






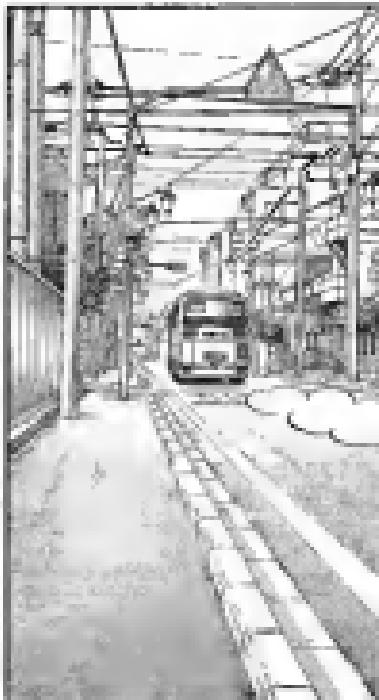
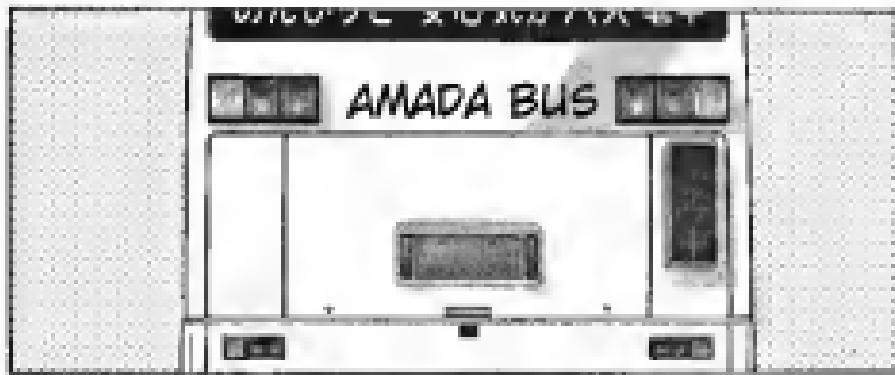








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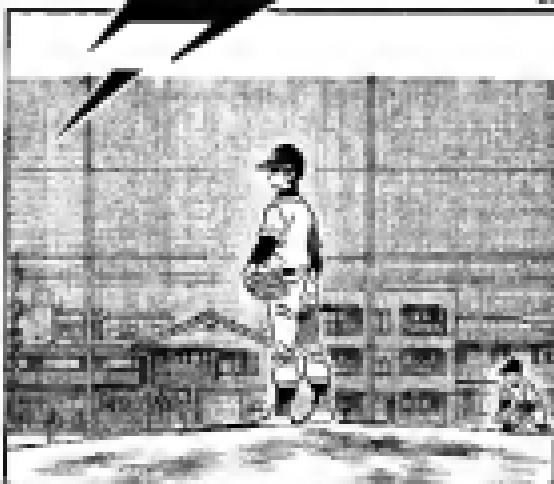
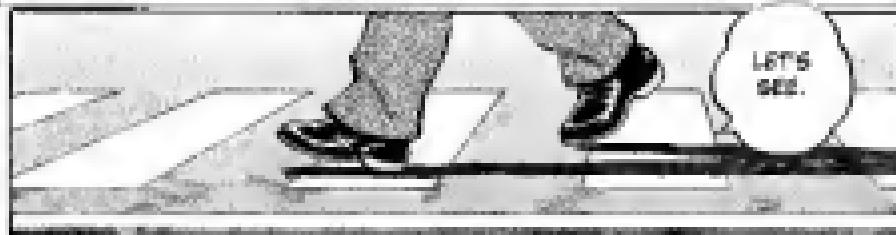


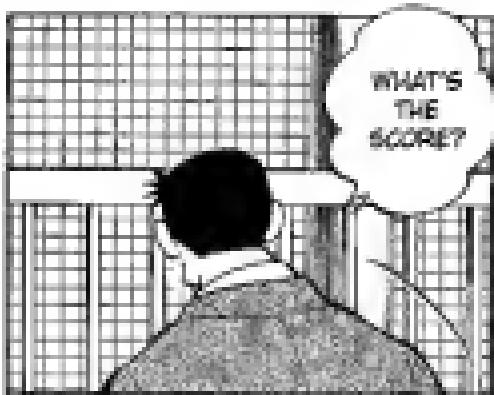
SS アイドル A

連載作家

1

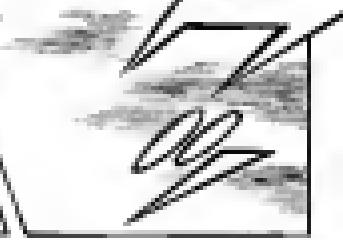
中野勝也





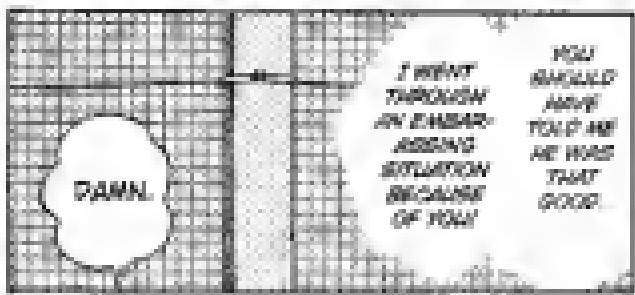
TEAM	一	二	三	四	五	六	七
TOUSHUU	4	1	0	0	0		
MEISEI	0	0	0	0	0		







WHAT'S
UP WITH
YOUR SONNY?



YOU
SHOULD
HAVE
TOLD ME
HE WAS
THAT GOOD.

...THOUGHT
SO.



次回
1月号
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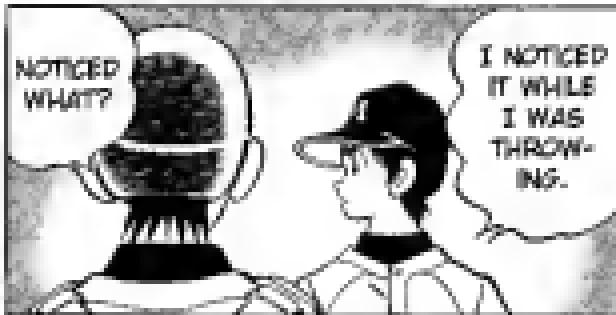
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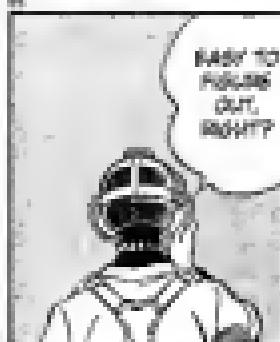
12月
12月

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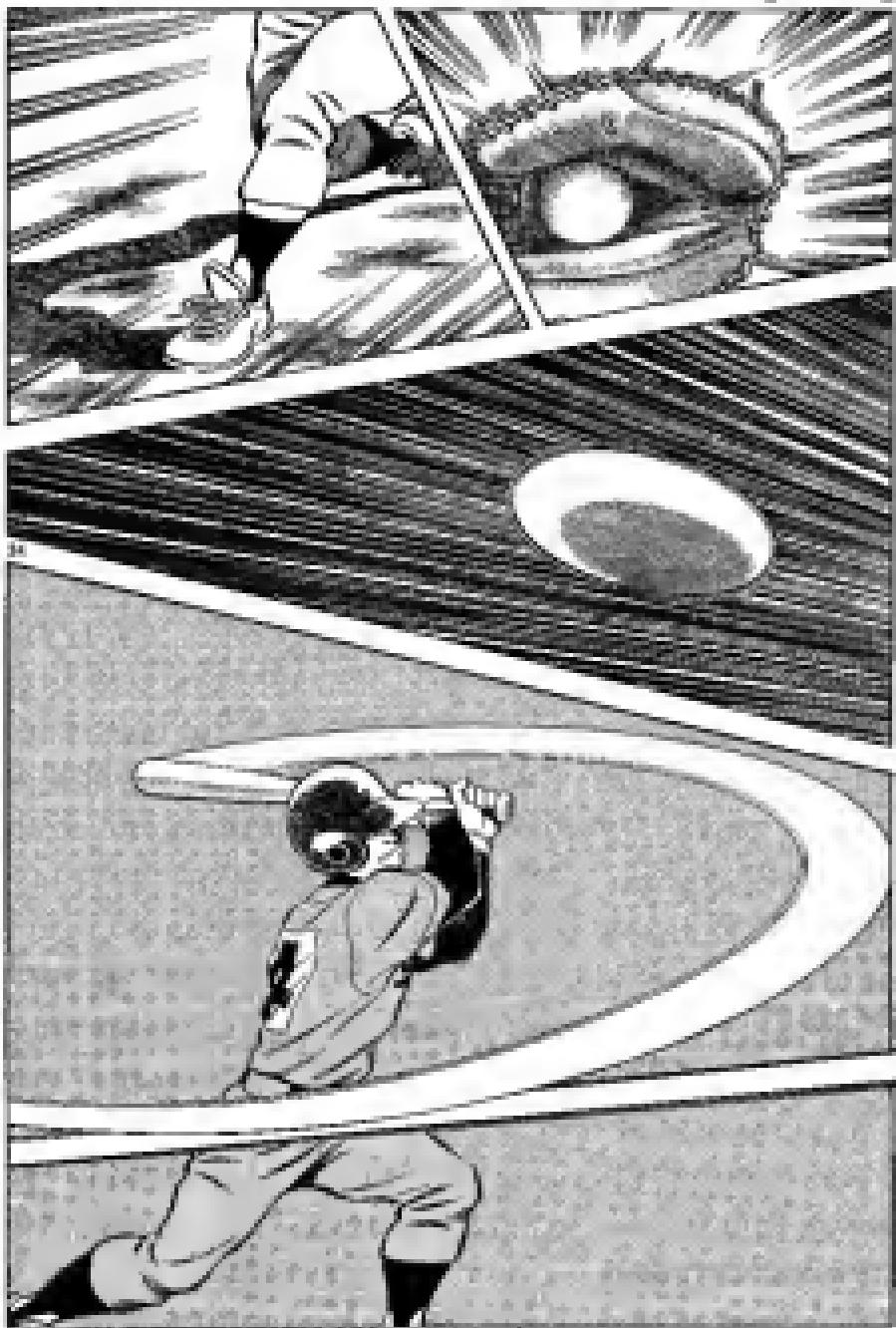


WHAT ARE YOU GETTING SO PISSED AT?









新潮社
月刊少年マガジン

月刊少年マガジン
1982年1月号

月刊少年マガジン

月刊少年マガジン
1982年1月号



■ 000 バーチャルを駆使するキャラ立花俊馬。新規開拓に意欲を注入し…

